

FLEXSET FAQ

Q: Are FlexSet repairs environmentally safe?

A: YES. Repairs are environmentally safe because NO toxic wastes are generated. With no pavement removal, waste is not generated.

Q: Are FlexSet repairs waterproof or chemically resistant?

A: Yes. FlexSet seals, waterproofs, and fuel-proofs pavement. It is unaffected by dilute acids and bases, gasoline, diesel, aviation fuel, antifreeze, or lubricating oils. FlexSet is insoluble in most solvents and chemicals.

Q: Are FlexSet repairs slippery?

A: No. The sand topping placed over FlexSet creates a high traction surface with a high coefficient of friction whether wet or dry.

Q: Do FlexSet repairs hold up to snow plows?

A: Yes. Snow plows will not damage properly applied FlexSet repairs made to grade.

Q: Does FlexSet stop and or reduce water erosion?

A: Yes. Pavements deteriorate quickly with repetitive water runoff found at car washes, outside restaurant kitchens, and areas of landscape irrigation. Water damage to pavements are stopped when resurfaced with FlexSet.

Q: Can FlexSet be used in large areas subjected to chemical spills?

A: Yes. Resurfacing with FlexSet protects from cooking oil, oil dripping from cars, fuel, chemical, and toxic waste spillage. Fuel storage & toxic waste sites, secondary containment, service stations, fast food restaurants, airport runways & aprons, parking lots and parking structures are typical asphalt installations that benefit from resurfacing with FlexSet.

Q: Can FlexSet repairs be used before placing overlays?

A: Yes. FlexSet will repair wide cracks, raveling, alligatored areas, chip seals, slurry seal, or seal coating. FlexSet will provide substantial savings compared to conventional labor sensitive grinding and digouts. Load bearing FlexSet repair greatly reduces reflective cracks for overlays.

Q: Are FlexSet repairs affected by overlays?

A: No. FlexSet repairs are NOT affected by overlays. There is no softening and no melting. Overlays, chip, and slurry seals and micropaving bond to FlexSet repairs.